

Pompidou Nsangou

✉ pompidounana@gmail.com 📞 +12147055510 in LinkedIn 📁 Portfolio

Current role	UX Lead at Subvrsive
Experience	Consulting, Augmented Reality, Virtual Reality, Agency, Enterprise, Cars, Fintech, Banking, Education, Retail, Customer s...
Technologies	Figma, JIRA, Miro, Notion, Slack, Sketch, Abstract, Asana, Adobe Creative Suite

I like to work with people who...

take pride in their work and find joy in collaborative efforts. I strongly believe in the power of diverse perspectives, and I actively encourage bringing together people from various disciplines to ideate and create optimal solutions. This approach not only enlightens me about different fields but also enables us to develop exceptional products."

Work experience

UX Lead, Subvrsive Subvrsive

Aug 2022 – Present (11m)

Subvrsive is an innovation studio.

Consulting · Augmented Reality · Virtual Reality · Agency

Figma JIRA Miro Notion

- Leading strategy, discovery, and design of immersive virtual and augmented reality solutions for major brands such as Knauf, Coca-Cola, Synnex, Pfizer, Mazda, Axe, and Minute Maid.
- Combining product design and consulting expertise to successfully deliver diverse projects, from designing captivating web experiences to establishing strategic immersive roadmaps.
- Orchestrated the strategy and discovery phase of Winston Cigarettes' first AR application, resulting in a highly successful launch with over 11,000 views in just 5 days.

Senior Product Designer (Contract), Ford Motor Company

Sep 2022 – Mar 2023 (6m)

American Automobile Manufacturer

Enterprise · Cars

Figma JIRA Slack

- Aligned user needs, business objectives, and technical feasibility to drive effective problem-solving for an internal executive-level data visualization platform.
- Collaborated with the VDCC product team, leveraging UX best practices to drive product decisions and deliver high-quality designs.
- Championed Human-Centered Design and consistently advocated for the user's perspective throughout the product lifecycle.

Product Designer (Contract), NCR Corporation

Mar 2022 – Sep 2022 (6m)

American software, consulting and technology company

Fintech · Banking

Figma Slack

- Improved the interface and usability of the D3 Banking platform by collaborating with the team and utilizing updated design system components.

- Developed reusable system-based patterns to address and solve inconsistencies, leveraging my banking, eLearning, and eCommerce experience.

Digital Product Designer, Dialexa

May 2021 – Mar 2022 (10m)

Sketch Abstract

- Collaborated with clients as a trusted product design resource, effectively managing workloads and delivering impactful designs to achieve product goals.
- Played a key role in the successful launch of a complex e-commerce marketplace for a Fortune 500 company, resulting in over \$500K in revenue generated within a month.

UX/UI Designer, REDHOUSE Virtual Education

Apr 2020 – Aug 2021 (1y 4m)

Software company creating XR software for education
Education · Augmented Reality

Figma Asana

- Collaborated with the CEO and development team to create innovative solutions for product direction, visuals, and XR experiences.
- Played a pivotal role in securing deals with prospective clients by crafting impactful concepts as the sole designer.
- Designed a customizable eLearning mixed reality platform that met the unique needs of various customers.

UI Designer (Contract), Citibank

Feb 2021 – May 2021 (3m)

Citigroup Fortune 500 Company
Banking

Sketch

- Contributed to a transformative initiative, enhancing the investment Account Opening experience for Citi customers.
- Collaborated with the design team to create captivating user experiences that inspired and engaged leadership.
- Successfully delivered complex user experiences within tight deadlines.

Visual Designer & Consultant, Loum Designs

Jan 2015 – Feb 2021 (6y 1m)

Adobe Creative Suite Figma

- Completed 20+ successful graphic, mobile, and web design projects using effective communication and design thinking to meet clients' needs.
- Played a key role as a UX Designer and Creative Director in the conception of the Daylhist app.

Dept. Manager, Walmart

Feb 2016 – May 2019 (3y 3m)

Retail · Customer service

- Managed and motivated a team of 7 in the bakery department for optimal efficiency
- Recognized by managers for maintaining composure under pressure and exceptional organizational skills
- Demonstrated reliability and problem-solving abilities in meeting department goals
- Proactively sought opportunities to learn and improve, to enhance the growth and success of the department
- Exhibited genuine passion for delivering excellent customer service and making a positive impact on their experience

Education

Collin County Community College

May 2015 – May 2021 (6y)

Associate of Science Computer Science

More about me

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Languages spoken

French

Interests

Contemporary Art, Afrofuturism, AI, AR/VR, Future Tech, Digital Innovation, and Films.